



BLACKJACK.

Aim of Blackjack is to accumulate 21 points as fast as possible.

Jumps=1 pt, LJ, tunnels, hoop = 3 pts, contact = 5 pts, weave = 7 pts.

Start jump and finish jump as marked = are not worth any points.

Time limit is 50 seconds.

Measure from centre of jump to DW, Aframe and weave. NB LJ is bidirectional.